**Managers Guide to Counties Tennis Interclub**

**GRADE 7**

1. **Tennis Balls**

Grade 7 will be using low compression Wilson green dot balls (supplied by Counties Tennis Association)

1. **Scoring** 
   * + The matches in Grade 7 shall be the best of 11 games, i.e. the first player to reach 6 games.
     + A standard game is scored as follows with the server’s score being called first: No point - “Love” First point - “15” Second point - “30” Third point - “40” Fourth point - “Game” except that if each player/team has won three points, the score is “Deuce”.
     + After “Deuce”, the player who wins the next point, wins the game (that is called “sudden death deuce”)
2. **Serving**

* Definition of the serve as per ITF rules of tennis: Immediately before starting the service motion, the server shall stand at rest with both feet behind the baseline and within the imaginary extensions of the centre mark and the side-line. The server shall then release the ball by hand in any direction and hit the ball with the racket before the ball hits the ground. The service motion is completed at the moment that the player’s racket hits or misses the ball. A player who is able to use only one arm may use the racket for the release of the ball.
* For Grade 7, it is at the discretion of the teams and interclub organiser for players to serve between service square line and base-line, but as the season progresses players will be encouraged to serve from the base-line as described above. This exemption does not apply when serving underarm. Serving underarm is allowed (but not encouraged) only form the baseline and without bouncing the ball.
* When serving in a standard game, the server shall stand behind alternate halves of the court, starting from the right half of the court in every game. The service shall pass over the net and hit the service court diagonally opposite, before the receiver returns it.
* If the first service is a fault, the server shall serve again without delay from behind the same half of the court from which that fault was served, unless the service was from the wrong half.

1. **Wet Days**
   1. If you think the weather is not suitable for playing that day, please contact the opposition manager and arrange to reschedule the match. Matches need to be replayed within 2 weeks, otherwise points are shared. Contact [admin@countiestennis.co.nz](mailto:admin@countiestennis.co.nz) to reschedule matches if you need courts at the Counties Tennis Centre.
   2. Refer to Interclub Rules for matches that are less than half finished when play is abandoned for the day.
   3. Refer to Interclub Rules for matches that are half or more finished (Eg 4 out of 6 matches) when play is abandoned for the day.
2. **Replacement Players**
   1. If you need a replacement player and you have no reserves available, please contact \_\_\_\_\_\_\_\_\_\_\_\_\_ (Interclub Co-ordinator) on \_\_\_\_\_\_\_\_\_\_\_.
3. **Player Feedback**
   1. Please contact your club coach if you feel a player is repeatedly struggling with any aspects of tennis that the coach could assist with at team coaching lessons.
4. **Draws**
   1. Please check each week by Tuesday that your team members know where they are playing for the next round, and who is available. The earlier you do this the easier it is to try and arrange replacements if required.
5. **Results**
   1. Please sign both scoresheets and if possible, take a screen shot of it.
   2. The signed scoresheets should be returned to the CTA Grade 7 supervisor who will enter the results. It is important you complete all of the scoresheets and that you retain your copy in case there are any disagreements later. An easy way to do this is taking a photo of the sheet with your phone.
   3. The results of Grade 7 will be displayed on the CTA notice board in the club room.
6. **Team Order**
   1. Grade 7, please assign the ranking best to your knowledge. If you need assistance, please ask the Counties Tennis staff.
   2. Playing order must be fixed after two weeks.
   3. Number 1 player of one team shall play number 1 of the opposing team and so on. Then in doubles, number 1 &2 should play against 1&2 and so on.
   4. If bringing in substitutes to make up team numbers, the manager must ensure their playing ability is suitable to the grade they are filling in for.
7. **Guidelines for Supporters**

Parents, Coaches, friends and spectators are part of the “support team” for junior players. During matches your principal function is to let players play and enjoy themselves while giving them encouragement in the normal sporting manner.

# DO

* Applaud good play and winning shots by both players.
* Keep outside the court area (behind fences and off the court surface)
* Accept the decisions of officials and line calls of players.

# DO NOT

* Communicate with players verbally or by signal during a match (including end changes).
* Call the lines from outside the court – the players call their own lines.

1. **Important Contacts**
   * \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ (Club Interclub Coordinator)
     + Email \_\_\_\_\_\_\_\_\_\_\_\_\_ Phone \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.
   * \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ (Club Coach)
     + Email \_\_\_\_\_\_\_\_\_\_\_\_\_ Phone \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.
   * \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Club admin/president
     + Email \_\_\_\_\_\_\_\_\_\_\_\_\_ Phone \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.